

Date: 21/11/2023

Partner search form

For Creative Europe project applications

Call	Support to European Cooperation Projects 2024
Strand or category	Medium Scale Cooperation Projects
(please choose)	

Cultural operator - who are you?

Cultural operator – who are you?		
Name of the organisation	Teatrul "Ion Creangă"	
Country	Romania	
Organisation website	https://teatrulioncreanga.ro/	
Contact person	Marina Hanganu – marina.hanganu@gmail.com	
Organisation type	Non-profit organization, public theatre	
Scale of the organization	Medium-sized: 152 employees	
PIC number	946846780	
Aims and activities of the organisation	Founded in 1965 as the first Romanian theatre dedicated to young audiences, "Ion Creangă" Theatre is still the only public theatre in Bucharest addressed exclusively to children under the age of 12. It is also the first theatre to have introduced a repertoire for very young children (aged under 3). Its mission is to produce theatre performances for children in Romania's capital and beyond. In addition, the Theatre develops complementary artistic programs, with the educational aims of encouraging and nurturing children's cultural consumption and facilitating their access to a diversity of performances. The Theatre's objective is to foster children's cultural education, shaping their aesthetic taste through theatre performances of a high artistic standard, as well as offering educational and interactive experiences.	
Role of the organisation in	Project leader	
the project		
Previous EU grants	Project partner in:	
received	Mapping – large-scale cooperation project	
	Small Size – large-scale cooperation project	

Proposed Creative Europe project - to which project are you looking for partners?

Sector or field	Performing arts for young audiences, custom-built robots, STEAM education, XR (Extended Reality), conversational/generative AI
Description or summary of the proposed project	"Little Spacebots" explores the theatrical, performative and educational dimensions of robots, Artificial Intelligence and Extended Reality through the thematic lens of robots deployed in outer space missions. The main artistic outputs will be theatre productions involving custom-built robots as performers, inspired by real space robots, and an XR interactive experience for children/preteenagers on the history of robots in space. The partners will organise multidisciplinary workshops for preteenagers:

 $[\]ast$ By answering "yes" you confirm that the information provided can be shared publicly by the Creative Europe Desks in the countries participating in the Creative Europe programme, in order to support your search for partners.

- to familiarise participants with the history and ethics of human intervention in outer space; - to generate content that will serve as an inspiration source for the performances and the interactive XR experience. Within an artistic research paradigm, the project will investigate:
- the use of generative AI as a heuristic tool for collective creation - the custom design and deployment of robots in theatre
productions - the audience's experience of the robot productions - the educational benefits of the workshops, performances and the XR experience.
The research outputs will consist of academic publications and conferences.
Teatrul Ion Creangă (RO) – coordinator Teatrul George Ciprian (RO) - https://teatrulgeorgeciprian.ro/ La Baracca (IT) - https://www.testoniragazzi.it/ To be confirmed (DK): https://www.en.aau.dk/

Partners searched – which type of partner are you looking for?

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From country or region	Any country participating in the Creative Europe programme, other than Denmark, Italy and Romania.
Preferred field of expertise	1) STEAM education, XR, game design, conversational/generative AI. The partner would be responsible for conducting multidisciplinary workshops with preteenagers aged 10-12 and creating a technology-based interactive experience aimed at children and preteenagers on the subject of outer space robotics. This technology-based experience can take the form of: - an Augmented Reality book - an Augmented Reality exhibition - an Augmented Reality game - a video game (Virtual Reality) We are open to proposals from would-be partners based on their expertise, interests and budget possibilities. 2) Performing arts and/or robotics: The partner would contribute to the design of robots for the theatre productions and/or produce a performance with a robot (to be discussed based on expertise and budget possibilities).
Please get in contact no later than	As soon as possible

Projects searched – are you interested in participating in other EU projects as a partner?

Yes / no	no
Which kind of projects are	
you looking for?	

Publication of partner search

This partner search can be	Yes
published?*	